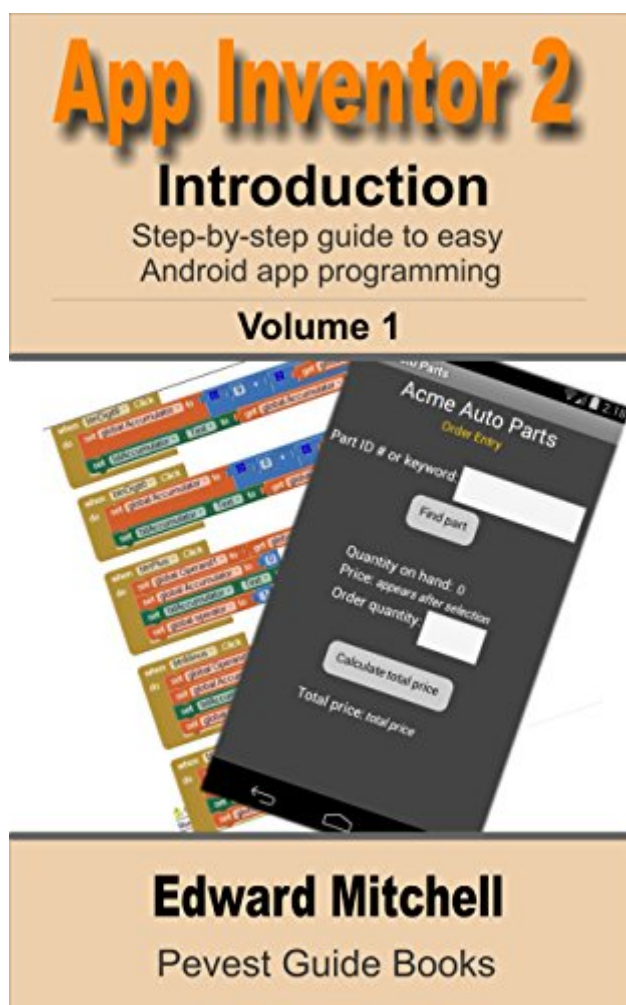# App Inventor 2: Introduction: Step-by-step Guide To Easy Android App Programming (Pevest Guides To App Inventor Book 1)

Synopsis

MIT App Inventor 2 is the fast and easy way to create custom Android apps for smart phones or tablets. This guide introduces the basic App Inventor features - you can create your first simple app in about an hour, and understand the basic components of App Inventor in a full day. App Inventor 2 is free to use and you can use it for commercial applications too.App Inventor 2: Introduction is targeted at adult learners (high school and up) and shows how to design your appâ ™s user interface with â œdrag and dropâ • interface controls to layout your appâ ™s screen design. Then implement the appâ ™s behavior with unique â œdrag and dropâ • programming blocks to quickly assemble the program in a graphical interface.This tutorial covers the basics of the App Inventor user interface Designer and the Blocks programming editor, plus basic â œblocksâ • programming concepts and tools for arithmetic, text processing, event handling, lists and other features. A subsequent volume if this tutorial series will cover multimedia, use of the smart phone camera, databases, sensors, preparing apps for sale in the Google Play store and more. The next volume is presently in development. Updates and additional tutorials are available on the book's web site at http://appinventor.pevest.comAbout the AuthorEdward Mitchell has worked in software development, project and program management in companies from Silicon Valley to Microsoft Corporation. He has taught management and computer information systems courses at Gonzaga University and at a community college. He earned a B.S. in information and computer science from the University of California, an M.B.A. from Gonzaga University (2001), and an M.S. in software engineering from Regis University (2012). His interests include methods of improving the efficiency and effectiveness of software development including better tools (like App Inventor), software development and organizational process improvements that can lead to building the right solutions, faster and more reliably, and teaching others about software development concepts. In addition to this guide, he has written about a dozen books on technical subjects and has interests spanning 3D still and video photography to flying a hovercraft.Please visit the bookâ ™s web http://appinventor.pevest.com for updated content, tutorials and links to more information.E-Books in this Series:â ¢App Inventor 2 Introduction, Volume 1.â ¢App Inventor 2 Advanced Concepts, Volume 2â ¢App Inventor 2 Databases and Files, Volume 3

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Customer Reviews

A good basic tutorial, but does not cover enough ground for my projects. I realize that authors have to start somewhere and I am grateful for their efforts. I would have appreciated a short section on connectivity as my app is a remote control for an Arduino control system. Thanks for the starter.

Good primer. Waiting for someone to address the more complex features such as database

Very good, but the author should have already launched at least Volume 2 containing more advanced content. I'm looking forward to it. Ayrton from Brazil!

I learnt a lot from this website on how to create android apps using MIT app inventor 2. Thanks.

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